NICK CASHIO

3D CHARACTER ARTIST

225-931-6809 CASHIO.NICK@GMAIL.COM NICKCASHIO.COM

CONTACT

EXPERIENCE

Lead Character Artist — June 2019 - Present

High-Voltage Software: "Fortnite" (New Orleans, LA)

Full Character Development, Onboarding, Training, Critiques, Management

3D Character Artist — Oct 2018 - June 2019

High-Voltage Software: "Fortnite" (New Orleans, LA)

10+ Characters, 2 Backpacks & 1 Weapon (Full Pipeline)

Associate 3D Character Artist — Oct 2017 - Sept 2018

Warner Bros Games's NetherRealm Studios: "Injustice 2 Mobile" (Chicago, IL)

5 Playable Characters & 3 Actor Facial Likenesses (Full Pipeline).
Redo Existing Skin Textures for Better Realism at Mobile Resolution.

Freelance 3D Character Artist — April - Aug 2017

Tri-Crystal Studios, Inc. In Partnership with Sony: "REBORN" (Anaheim, CA)

4 Characters' Hair using NVidia Hairworks in Unreal Engine 4

3D Character Artist — June- Sept 2015

Dox Studios A Frank Evers Company: "The War Game" (Savannah, GA)

6 Full Characters & 1 Military Drone (Full Pipeline), Alternate Character Skins, Intro Video, UI Design & 2D Assets.

EDUCATION

Savannah College of Art & Design (Savannah, GA) — Sept 2012 - June 2016

BFA in Interactive Design & Game Development

SKILLS

Software Experience

ZBrush, Maya, Photoshop, Substance Painter, Unreal Engine, Marmoset, XNormal, Keyshot
Marvelous Designer, Topogun, UV Layout, JIRA, Perforce, AutoCAD, Microsoft Office.

AWARDS

Artistic

- Editor's Choice Artist: The Rookies Art Competition — 2016 & 2017
- 1st Place Louisiana Scholastic Press Association (Illustration in Newspaper) — 2011 & 2012
- 4th Place Louisiana Kiwanis Art Festival (Acrylic on Canvas) — 2010

Academic

- SCAD Academic Scholarship — 2012-2016
- SCAD Artistic Scholarship — 2012-2016
- SCAD Dean's List — 2012-2016